// the process of defining addtional meaning of opearator is known as operator overlaording

#include<iostream>

using namespace std;

class count

{

private:

int a;

public:

count()

{

a=0;

}

void show()

{

cout<<"The value of a is= "<<a<<endl;

}

void operator++()

{

a=a+1;

}

};

void main()

{

count obj;

obj.show();

++obj;

++obj;

obj.show();

getchar();

getchar();

}